

MAURICE F. MORGAN II

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Objective

To provide quality artwork and craftsmanship to a position where my abilities, experience and potential are fully utilized and challenged.

Experience

- 2014-2015** **Production Designer – A Santa Story - RGH Entertainment, Woodland Hills, Ca.**
Design and conceptual design for various environmental set stages. Recreated/restructured the look and feel to re-establish a fresh direction in style and character for stereo-optic CGI animated feature film. (As of September 2015 all production was halted and shelved due to lack of finances.)
- 2005 - Present** **Independent Contractor – Background Design, Layout & Paint, Character & Prop Design, Conceptual Artist.**
Design BG's, characters, props, conceptual designs and layout for various animated properties. Game level design, character & prop design and product development for various developers. Illustration and graphic design. Live action storyboarding.
- 2007-2008** **BG Designer – Ni Hao Kai-Lan – Nickelodeon, Burbank, CA**
- 2005-2006** **Lead BG Designer – Nickelodeon Animation Studios, Burbank, CA**
- 2005** **BG Designer - DRAWN TOGETHER (second season) - Rough Draft Studios-Comedy Central, Glendale, CA**
- 2004** **BG Designer - MUCHA LUCHA - Warner Bros. Sherman Oaks, CA**
- 2004** **BG Designer - DRAWN TOGETHER - Rough Draft Studios/Comedy Central Glendale, CA**
- 2002-2003** **BG Supervisor - KID NOTORIOUS - Comedy Central, Burbank, CA**
- 2000-2002** **BG Layout Artist - INVADER ZIM - Nickelodeon/Nicktoons, Burbank, CA**
- 1996-2000** **BG Layout Supervisor - ANGRY BEAVERS - Nickelodeon, Burbank, CA**
- 1995-1996** **BG Layout Artist, Fred Wolf Films, Burbank, CA**
"The Fantastic Voyages of Sinbad the Sailor", "Dino Babies" and "Teenage Mutant Ninja Turtles".

Education

B.F.A. Illustration, Art Center College of Design, Pasadena, CA., 1986-90
Academic, Santa Monica City College, Santa Monica, CA., 1983-86
Collected Credits, Otis Parsons Art Institute, Los Angeles, CA., 1978-83

Software

Wacom Cintiq, Adobe Photoshop, Adobe illustrator, Adobe Flash, Sketchbook Pro, Microsoft Office.

Nominations

1998 Emmy Nomination for background design on "The Angry Beavers Show"

Independent Contracting
1995-Present

Designed Character's, Background's, Props, conceptual artwork & storyboard keys for:

Disney Animation Studios	<i>"OWAC - Phineas & Ferb"</i>
Disney Animation Studios	<i>"Phineas & Ferb"</i>
Starburns Industries	<i>"Planet Phamus"</i>
Starburns Industries	<i>"Rick & Morty"</i>
Rough Draft Studios	<i>"Futurama"</i>
Rough Draft Studios	<i>"Drawn Together"</i>
Nickelodeon Animations Studios	<i>"The Penguins of Madagascar"</i>
Rubicon Studios	<i>"B-Rock"</i>
Rubicon Studios	<i>"Ant & Aardvark"</i>
Warner Bros./MTV	<i>"3 South"</i>
Lions Gate Films/Marvel Comics	<i>"Ultimate Avengers The Movie"</i>
Nickelodeon Animations Studios	<i>"Flavio"</i>
Film Roman	<i>"Free 4 All"</i>
PREL	<i>"Cosmos Chaos"</i>
PREL	<i>"E Ho' omau"</i>
Nickelodeon Animations Studios	<i>"TAK"</i>
MOPO Entertainment	<i>"PlainClothes"</i>
Sony Animation	<i>"Dilbert"</i>
Cartoon Network	<i>"LowBrow"</i>
Dananimation Studios	Various developmental projects
Fred Wolf Films	<i>"Chronicles of the High King"</i>