

MAURICE F. MORGAN II

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Objective

To provide quality artwork and craftsmanship to a position where my abilities, experience and potential are fully utilized and challenged.

Experience

2014-2015 **Production Designer – A Santa Story - RGH Entertainment, Woodland Hills, Ca.**

Design and conceptual design for various environmental set stages. Recreated/restructured the look and feel to re-establish a fresh direction in style and character for stereo-optic CGI animated feature film. (As of September 2015 all production was halted and shelved due to lack of finances.)

2005 - Present

Independent Contractor – Background Design, Layout & Paint, Character & Prop Design, Conceptual Artist.

Design BG's, characters, props, conceptual designs and layout for various animated properties. Game level design, character & prop design and product development for various developers. Illustration and graphic design. Live action storyboarding.

2007-2008

BG Designer – Ni Hao Kai-Lan – Nickelodeon, Burbank, CA

2005-2006

Lead BG Designer – Nickelodeon Animation Studios, Burbank, CA

2005

BG Designer - DRAWN TOGETHER (second season) - Rough Draft Studios-Comedy Central, Glendale, CA

2004

BG Designer - MUCHA LUCHA - Warner Bros. Sherman Oaks, CA

2004

BG Designer - DRAWN TOGETHER - Rough Draft Studios/Comedy Central Glendale, CA

2002-2003

BG Supervisor - KID NOTORIOUS - Comedy Central, Burbank, CA

2000-2002

BG Layout Artist - INVADER ZIM - Nickelodeon/Nicktoons, Burbank, CA

1996-2000

BG Layout Supervisor - ANGRY BEAVERS - Nickelodeon, Burbank, CA

1995-1996

BG Layout Artist, Fred Wolf Films, Burbank, CA
“The Fantastic Voyages of Sinbad the Sailor”, “Dino Babies” and “Teenage Mutant Ninja Turtles”.

Education

B.F.A. Illustration, Art Center College of Design, Pasadena, CA., 1986-90

Academic, Santa Monica City College, Santa Monica, CA., 1983-86

Collected Credits, Otis Parsons Art Institute, Los Angeles, CA., 1978-83

Software

Wacom Cintiq, Adobe Photoshop, Adobe illustrator, Adobe Flash, Sketchbook Pro, Microsoft Office.

Nominations

1998 Emmy Nomination for background design on “The Angry Beavers Show”

Independent Contracting
1995-Present

Designed Character's, Background's, Props, conceptual artwork & storyboard keys for:

Disney Animation Studios	<i>"OWAC - Phineas & Ferb"</i>
Disney Animation Studios	<i>"Phineas & Ferb"</i>
Starburns Industries	<i>"Planet Phamus"</i>
Starburns Industries	<i>"Rick & Morty"</i>
Rough Draft Studios	<i>"Futurama"</i>
Rough Draft Studios	<i>"Drawn Together"</i>
Nickelodeon Animations Studios	<i>"The Penguins of Madagascar"</i>
Rubicon Studios	<i>"B-Rock"</i>
Rubicon Studios	<i>"Ant & Aardvark"</i>
Warner Bros./MTV	<i>"3 South"</i>
Lions Gate Films/Marvel Comics	<i>"Ultimate Avengers The Movie"</i>
Nickelodeon Animations Studios	<i>"Flavio"</i>
Film Roman	<i>"Free 4 All"</i>
PREL	<i>"Cosmos Chaos"</i>
PREL	<i>"E Ho' omau"</i>
Nickelodeon Animations Studios	<i>"TAK"</i>
MOPO Entertainment	<i>"PlainClothes"</i>
Sony Animation	<i>"Dilbert"</i>
Cartoon Network	<i>"LowBrow"</i>
Dananimation Studios	Various developmental projects
Fred Wolf Films	<i>"Chronicles of the High King"</i>